

Update / Fix for Ruhr-Sieg-Line (Hagen-Siegen)

Update modifications:

- 500hz magnets added before any 2000hz magnets
- added any 2000/1000hz magnets needed to appropriate signals
- any erroneous buffers removed
- tunnel and bridge occlusion added
- railway crossing between Siegen and Weidenau corrected

Basis:

- Ruhr-Sieg Route Add-On
→ <http://store.steampowered.com/app/208304/>
- PZB magnet fix
→ <http://www.rail-sim.de/railsimnew/index.php/downloadscat/viewdownload/1157>
- German-HP Signalskripte überarbeitet v.1.4
→ <http://www.rail-sim.de/railsimnew/index.php/downloadscat/viewdownload/1588>

Installation:

- Copy the **Content** folder into your RailWorks folder and overwrite existing files:
`...\Steam\SteamApps\common\railworks\.`
- Clear Cache!
→ Please note that you must reinsert the Content folder after verifying *Steam Game Cache Integrity* or when Train Simulator gets a bigger update.

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Changelog

- v2: Replaced all 500Hz magnets + fixed a railway crossing near Siegen
- v1.2: Fixed another few buffers, I'm sure they're breeding
- v1.1: Fixed another buffer and included a track tile from outside Hagen which was incorrectly rendering track
- v1: Initial release